

Process: Stardew Valley [1600]
Path: /Users/USER/Library/Application Support/Steam/*/Stardew Valley
Identifier: com.concernedape.stardewvalley
Version: 1.08 (1)
Code Type: X86-64 (Native)
Parent Process: ??? [1597]
Responsible: Stardew Valley [1600]
User ID: 501

Date/Time: 2021-12-21 11:02:14.153 -0500
OS Version: Mac OS X 10.13.6 (17G14042)
Report Version: 12
Anonymous UUID: B119760B-AA05-1645-AF9A-F78455AD7F9C

Sleep/Wake UUID: 0802E988-D8F6-46B0-8A95-978CFC43676F

Time Awake Since Boot: 7100 seconds
Time Since Wake: 2400 seconds

System Integrity Protection: enabled

Crashed Thread: 28

Exception Type: EXC_BAD_ACCESS (SIGSEGV)
Exception Codes: KERN_INVALID_ADDRESS at 0x00000000000001508
Exception Note: EXC_CORPSE_NOTIFY

Termination Signal: Segmentation fault: 11
Termination Reason: Namespace SIGNAL, Code 0xb
Terminating Process: exc handler [0]

VM Regions Near 0x1508:

-->

__TEXT 0000000010608e000-0000000010609c000 [56K] r-x/r-x SM=COW
[/Users/renee/Library/Application Support/Steam/steamapps/common/Stardew
Valley/Contents/MacOS/Stardew Valley]

Thread 0:: MainThrd Dispatch queue: com.apple.main-thread

0 libsystem_kernel.dylib 0x00007fff7d9761fa mach_msg_trap + 10
1 libsystem_kernel.dylib 0x00007fff7d975714 mach_msg + 60
2 com.apple.framework.IOKit 0x00007fff57eba817 io_connect_method + 369
3 com.apple.framework.IOKit 0x00007fff57eba67e IOConnectCallMethod + 244

```

4 com.apple.driver.AppleIntelHD3000GraphicsGLDriver 0x000000010bf19723
GhalInterface::getCommandBuffer(unsigned char**, unsigned char**, unsigned int*, unsigned
int*) + 115
5 com.apple.driver.AppleIntelHD3000GraphicsGLDriver 0x000000010bf35781
GHAL3D::CPrivateCommandTransport::FlushCommandBuffer(GHAL3D::FLUSH_TYPE,
unsigned char) + 273
6 com.apple.driver.AppleIntelHD3000GraphicsGLDriver 0x000000010bf35550
g575SubmitPacketsToken + 67
7 com.apple.driver.AppleIntelHD3000GraphicsGLDriver 0x000000010c186062
glrBindContextDrawFramebuffer + 2186
8 libGPUSupport.dylib 0x00007fff6e1bae07 gldUpdateDrawFramebuffer + 117
9 GLEngine 0x00007fff5fd27282 gleUpdateDrawFramebufferState + 603
10 GLEngine 0x00007fff5fc46125 glClear_Exec + 222
11 ??? 0x000000001162c1e16 0 + 4666957334
12 ??? 0x00000000117149218 0 + 4682191384
13 ??? 0x00000000117148f1c 0 + 4682190620
14 ??? 0x000000001172f07ee 0 + 4683925486
15 ??? 0x000000001171485a1 0 + 4682188193
16 ??? 0x00000000117144e2a 0 + 4682173994
17 ??? 0x00000000117144b8d 0 + 4682173325
18 ??? 0x00000000117141f1a 0 + 4682161946
19 ??? 0x00000000117141c05 0 + 4682161157
20 ??? 0x000000001162b86e8 0 + 4666918632
21 ??? 0x000000001150062aa 0 + 4647314090
22 libcoreclr.dylib 0x000000001064af3c9 CallDescrWorkerInternal + 124
23 libcoreclr.dylib 0x00000000106303ebf
MethodDescCallSite::CallTargetWorker(unsigned long const*, unsigned long*, int) + 1519
24 libcoreclr.dylib 0x000000001061df58a RunMain(MethodDesc*, short, int*,
PtrArray**) + 746
25 libcoreclr.dylib 0x000000001061df8c3 Assembly::ExecuteMainMethod(PtrArray**,
int) + 387
26 libcoreclr.dylib 0x0000000010621c40d CorHost2::ExecuteAssembly(unsigned int,
char16_t const*, int, char16_t const**, unsigned int*) + 509
27 libcoreclr.dylib 0x000000001061c8df2 coreclr_execute_assembly + 242
28 libhostpolicy.dylib 0x0000000010612fbd3 run_app_for_context(hostpolicy_context_t
const&, int, char const**) + 1443
29 libhostpolicy.dylib 0x00000000106130eda corehost_main + 234
30 libhostfxr.dylib 0x000000001060cba11
fx_muxer_t::handle_exec_host_command(std::__1::basic_string<char,
std::__1::char_traits<char>, std::__1::allocator<char> > const&, host_startup_info_t const&,
std::__1::basic_string<char, std::__1::char_traits<char>, std::__1::allocator<char> > const&,
std::__1::unordered_map<known_options, std::__1::vector<std::__1::basic_string<char,
std::__1::char_traits<char>, std::__1::allocator<char> >,
std::__1::allocator<std::__1::basic_string<char, std::__1::char_traits<char>,

```

```

std::__1::allocator<char> > > >, known_options_hash, std::__1::equal_to<known_options>,
std::__1::allocator<std::__1::pair<known_options const,
std::__1::vector<std::__1::basic_string<char, std::__1::char_traits<char>,
std::__1::allocator<char> >, std::__1::allocator<std::__1::basic_string<char,
std::__1::char_traits<char>, std::__1::allocator<char> > > > > > const&, int, char const**, int,
host_mode_t, char*, int, int*) + 1281
31 libhostfxr.dylib          0x000000001060cab63
fx_muxer_t::execute(std::__1::basic_string<char, std::__1::char_traits<char>,
std::__1::allocator<char> >, int, char const**, host_startup_info_t const&, char*, int, int*) + 611
32 libhostfxr.dylib          0x000000001060c850a hostfxr_main_startupinfo + 138
33 Stardew Valley            0x00000000106099823 exe_start(int, char const**) + 1795
34 Stardew Valley            0x00000000106099a6f main + 143
35 libdyld.dylib              0x00007fff7d82f015 start + 1

```

Thread 1:

```

0 libsystem_kernel.dylib      0x00007fff7d9761fa mach_msg_trap + 10
1 libsystem_kernel.dylib      0x00007fff7d975714 mach_msg + 60
2 libcoreclr.dylib            0x000000001061c5e28 MachMessage::Receive(unsigned int) + 72
3 libcoreclr.dylib            0x000000001061c507e SEHExceptionThread(void*) + 142
4 libsystem_pthread.dylib      0x00007fff7db47661 _pthread_body + 340
5 libsystem_pthread.dylib      0x00007fff7db4750d _pthread_start + 377
6 libsystem_pthread.dylib      0x00007fff7db46bf9 thread_start + 13

```

Thread 2:

```

0 libsystem_kernel.dylib      0x00007fff7d980bea kevent + 10
1 libcoreclr.dylib            0x000000001061ba224
CorUnix::CPalSynchronizationManager::ReadBytesFromProcessPipe(int, unsigned char*, int) +
468
2 libcoreclr.dylib            0x000000001061b989f
CorUnix::CPalSynchronizationManager::WorkerThread(void*) + 127
3 libcoreclr.dylib            0x000000001061c2e0a CorUnix::CPalThread::ThreadEntry(void*)
+ 426
4 libsystem_pthread.dylib      0x00007fff7db47661 _pthread_body + 340
5 libsystem_pthread.dylib      0x00007fff7db4750d _pthread_start + 377
6 libsystem_pthread.dylib      0x00007fff7db46bf9 thread_start + 13

```

Thread 3:

```

0 libsystem_kernel.dylib      0x00007fff7d98109a poll + 10
1 libcoreclr.dylib            0x0000000010651e0ea
IpcStream::DiagnosticsIpc::Poll(IpcStream::DiagnosticsIpc::IpcPollHandle*, unsigned int, int,
void (*)(char const*, unsigned int)) + 138
2 libcoreclr.dylib            0x00000000106364171
IpcStreamFactory::GetNextAvailableStream(void (*)(char const*, unsigned int)) + 1057

```

```
3 libcoreclr.dylib          0x000000010632a478
DiagnosticServer::DiagnosticsServerThread(void*) + 280
4 libcoreclr.dylib          0x00000001061c2e0a CorUnix::CPalThread::ThreadEntry(void*)
+ 426
5 libsystem_pthread.dylib    0x00007fff7db47661 _pthread_body + 340
6 libsystem_pthread.dylib    0x00007fff7db4750d _pthread_start + 377
7 libsystem_pthread.dylib    0x00007fff7db46bf9 thread_start + 13
```

Thread 4:

```
0 libsystem_kernel.dylib     0x00007fff7d97f862 __open + 10
1 libcoreclr.dylib           0x000000010651e66f TwoWayPipe::WaitForConnection() + 31
2 libcoreclr.dylib           0x0000000106516a13 DbgTransportSession::TransportWorker() +
147
3 libcoreclr.dylib           0x0000000106515609
DbgTransportSession::TransportWorkerStatic(void*) + 9
4 libcoreclr.dylib           0x00000001061c2e0a CorUnix::CPalThread::ThreadEntry(void*)
+ 426
5 libsystem_pthread.dylib    0x00007fff7db47661 _pthread_body + 340
6 libsystem_pthread.dylib    0x00007fff7db4750d _pthread_start + 377
7 libsystem_pthread.dylib    0x00007fff7db46bf9 thread_start + 13
```

Thread 5:

```
0 libsystem_kernel.dylib     0x00007fff7d97fa16 __psynch_cvwait + 10
1 libsystem_pthread.dylib    0x00007fff7db48589 _pthread_cond_wait + 732
2 libcoreclr.dylib           0x00000001061b7c23
CorUnix::CPalSynchronizationManager::ThreadNativeWait(CorUnix::_ThreadNativeWaitData*,
unsigned int, CorUnix::ThreadWakeupReason*, unsigned int*) + 275
3 libcoreclr.dylib           0x00000001061b790a
CorUnix::CPalSynchronizationManager::BlockThread(CorUnix::CPalThread*, unsigned int, bool,
bool, CorUnix::ThreadWakeupReason*, unsigned int*) + 458
4 libcoreclr.dylib           0x00000001061bc306
CorUnix::InternalWaitForMultipleObjectsEx(CorUnix::CPalThread*, unsigned int, void* const*,
int, unsigned int, int, int) + 2102
5 libcoreclr.dylib           0x00000001061bc612 WaitForMultipleObjectsEx + 82
6 libcoreclr.dylib           0x0000000106513dba DebuggerRCThread::MainLoop() + 186
7 libcoreclr.dylib           0x0000000106513ca0 DebuggerRCThread::ThreadProc() + 240
8 libcoreclr.dylib           0x0000000106513a3d
DebuggerRCThread::ThreadProcStatic(void*) + 29
9 libcoreclr.dylib           0x00000001061c2e0a CorUnix::CPalThread::ThreadEntry(void*)
+ 426
10 libsystem_pthread.dylib    0x00007fff7db47661 _pthread_body + 340
11 libsystem_pthread.dylib    0x00007fff7db4750d _pthread_start + 377
12 libsystem_pthread.dylib    0x00007fff7db46bf9 thread_start + 13
```

Thread 6:

```
0 libsystem_kernel.dylib          0x00007fff7d97fa16 __psynch_cvwait + 10
1 libsystem_pthread.dylib         0x00007fff7db48589 _pthread_cond_wait + 732
2 libcoreclr.dylib                0x000000001061b7c06
CorUnix::CPalSynchronizationManager::ThreadNativeWait(CorUnix::_ThreadNativeWaitData*,
unsigned int, CorUnix::ThreadWakeupReason*, unsigned int*) + 246
3 libcoreclr.dylib                0x000000001061b790a
CorUnix::CPalSynchronizationManager::BlockThread(CorUnix::CPalThread*, unsigned int, bool,
bool, CorUnix::ThreadWakeupReason*, unsigned int*) + 458
4 libcoreclr.dylib                0x000000001061bc306
CorUnix::InternalWaitForMultipleObjectsEx(CorUnix::CPalThread*, unsigned int, void* const*,
int, unsigned int, int, int) + 2102
5 libcoreclr.dylib                0x000000001061bc54d WaitForSingleObjectEx + 77
6 libcoreclr.dylib                0x000000001063e0328 CLREventBase::WaitEx(unsigned int,
WaitMode, PendingSync*) + 200
7 libcoreclr.dylib                0x00000000106347fef
FinalizerThread::WaitForFinalizerEvent(CLREvent*) + 31
8 libcoreclr.dylib                0x00000000106348163
FinalizerThread::FinalizerThreadWorker(void*) + 99
9 libcoreclr.dylib                0x000000001062ceb0b
ManagedThreadBase_DispatchOuter(ManagedThreadCallState*) + 315
10 libcoreclr.dylib               0x000000001062cf120 ManagedThreadBase::FinalizerBase(void
*)(void*)) + 32
11 libcoreclr.dylib               0x000000001063482d8
FinalizerThread::FinalizerThreadStart(void*) + 88
12 libcoreclr.dylib               0x000000001061c2e0a CorUnix::CPalThread::ThreadEntry(void*)
+ 426
13 libsystem_pthread.dylib         0x00007fff7db47661 _pthread_body + 340
14 libsystem_pthread.dylib         0x00007fff7db4750d _pthread_start + 377
15 libsystem_pthread.dylib         0x00007fff7db46bf9 thread_start + 13
```

Thread 7:: com.apple.NSEventThread

```
0 libsystem_kernel.dylib          0x00007fff7d9761fa mach_msg_trap + 10
1 libsystem_kernel.dylib          0x00007fff7d975714 mach_msg + 60
2 com.apple.CoreFoundation        0x00007fff556dfdc5 __CFRunLoopServiceMachPort + 341
3 com.apple.CoreFoundation        0x00007fff556df117 __CFRunLoopRun + 1783
4 com.apple.CoreFoundation        0x00007fff556de787 CFRunLoopRunSpecific + 487
5 com.apple.AppKit                0x00007fff52da8fc4 _NSEventThread + 184
6 libsystem_pthread.dylib         0x00007fff7db47661 _pthread_body + 340
7 libsystem_pthread.dylib         0x00007fff7db4750d _pthread_start + 377
8 libsystem_pthread.dylib         0x00007fff7db46bf9 thread_start + 13
```

Thread 8:: AudioQueue thread

```
0 libsystem_kernel.dylib          0x00007fff7d9761fa mach_msg_trap + 10
```

1	libsystem_kernel.dylib	0x00007fff7d975714 mach_msg + 60
2	com.apple.CoreFoundation	0x00007fff556dfdc5 __CFRunLoopServiceMachPort + 341
3	com.apple.CoreFoundation	0x00007fff556df117 __CFRunLoopRun + 1783
4	com.apple.CoreFoundation	0x00007fff556de787 CFRunLoopRunSpecific + 487
5	libSDL2-2.0.0.dylib	0x00000000107808c4b audioqueue_thread + 1035
6	libSDL2-2.0.0.dylib	0x00000000107779005 SDL_RunThread + 53
7	libSDL2-2.0.0.dylib	0x000000001077fb1f9 RunThread + 9
8	libsystem_pthread.dylib	0x00007fff7db47661 _pthread_body + 340
9	libsystem_pthread.dylib	0x00007fff7db4750d _pthread_start + 377
10	libsystem_pthread.dylib	0x00007fff7db46bf9 thread_start + 13

Thread 9:: AQConverterThread

0	libsystem_kernel.dylib	0x00007fff7d97fa16 __psynch_cvwait + 10
1	libsystem_pthread.dylib	0x00007fff7db48589 _pthread_cond_wait + 732
2	com.apple.audio.toolbox.AudioToolbox	0x00007fff5406583b CAGuard::Wait() + 73
3	com.apple.audio.toolbox.AudioToolbox	0x00007fff5405fd11
	AQConverterManager::AQConverterThread::Run()	+ 425
4	com.apple.audio.toolbox.AudioToolbox	0x00007fff5405fb5d
	AQConverterManager::AQConverterThread::ConverterThreadEntry(void*)	+ 9
5	com.apple.audio.toolbox.AudioToolbox	0x00007fff54035e89
	CAPThread::Entry(CAPThread*)	+ 77
6	libsystem_pthread.dylib	0x00007fff7db47661 _pthread_body + 340
7	libsystem_pthread.dylib	0x00007fff7db4750d _pthread_start + 377
8	libsystem_pthread.dylib	0x00007fff7db46bf9 thread_start + 13

Thread 10:: com.apple.audio.IOThread.client

0	libsystem_kernel.dylib	0x00007fff7d9761fa mach_msg_trap + 10
1	libsystem_kernel.dylib	0x00007fff7d975714 mach_msg + 60
2	com.apple.audio.CoreAudio	0x00007fff5512d87a
	HALB_MachPort::SendMessageWithReply(unsigned int, unsigned int, unsigned int, unsigned int, mach_msg_header_t*, bool, unsigned int)	+ 124
3	com.apple.audio.CoreAudio	0x00007fff5512d7ed
	HALB_MachPort::SendSimpleMessageWithSimpleReply(unsigned int, unsigned int, int, int&, bool, unsigned int)	+ 45
4	com.apple.audio.CoreAudio	0x00007fff5512a859
	HALC_ProxyIOContext::IOWorkLoop()	+ 977
5	com.apple.audio.CoreAudio	0x00007fff5512a2bc
	HALC_ProxyIOContext::IOThreadEntry(void*)	+ 128
6	com.apple.audio.CoreAudio	0x00007fff55129ffe HALB_IOThread::Entry(void*) + 72
7	libsystem_pthread.dylib	0x00007fff7db47661 _pthread_body + 340
8	libsystem_pthread.dylib	0x00007fff7db4750d _pthread_start + 377
9	libsystem_pthread.dylib	0x00007fff7db46bf9 thread_start + 13

Thread 11:

```
0 libsystem_kernel.dylib          0x00007fff7d98109a poll + 10
1 steamclient.dylib               0x00000001bf7bde3d 0x1bf498000 + 3300925
2 steamclient.dylib               0x00000001bf7bd4de 0x1bf498000 + 3298526
3 steamclient.dylib               0x00000001bf7bfa39 0x1bf498000 + 3308089
4 libsystem_pthread.dylib          0x00007fff7db47661 _pthread_body + 340
5 libsystem_pthread.dylib          0x00007fff7db4750d _pthread_start + 377
6 libsystem_pthread.dylib          0x00007fff7db46bf9 thread_start + 13
```

Thread 12:

```
0 libsystem_kernel.dylib          0x00007fff7d97fa16 __psynch_cvwait + 10
1 libsystem_pthread.dylib          0x00007fff7db48589 _pthread_cond_wait + 732
2 libc++.1.dylib                  0x00007fff7b783cb0
std::__1::condition_variable::wait(std::__1::unique_lock<std::__1::mutex>&) + 18
3 libGalaxy64.dylib               0x00000001c0cb7033 gog::LoggingCore::TrafficThreadFunction()
+ 195
4 libGalaxy64.dylib               0x00000001c0cc31d3 void*
std::__1::__thread_proxy<std::__1::tuple<std::__1::unique_ptr<std::__1::__thread_struct,
std::__1::default_delete<std::__1::__thread_struct>, std::__1::function<void ()> > >(void*) + 51
5 libsystem_pthread.dylib          0x00007fff7db47661 _pthread_body + 340
6 libsystem_pthread.dylib          0x00007fff7db4750d _pthread_start + 377
7 libsystem_pthread.dylib          0x00007fff7db46bf9 thread_start + 13
```

Thread 13:

```
0 libsystem_kernel.dylib          0x00007fff7d97fa16 __psynch_cvwait + 10
1 libsystem_pthread.dylib          0x00007fff7db48589 _pthread_cond_wait + 732
2 libc++.1.dylib                  0x00007fff7b783d43
std::__1::condition_variable::__do_timed_wait(std::__1::unique_lock<std::__1::mutex>&,
std::__1::chrono::time_point<std::__1::chrono::system_clock, std::__1::chrono::duration<long
long, std::__1::ratio<1l, 1000000000l> > >) + 93
3 libGalaxy64.dylib               0x00000001c0eb2545
galaxy::peer::InternalThread::SleepIfNotNotified(gog::TimeInterval const&) + 245
4 libGalaxy64.dylib               0x00000001c0eb2d68 galaxy::peer::InternalThread::Run() + 2040
5 libGalaxy64.dylib               0x00000001c0cc31d3 void*
std::__1::__thread_proxy<std::__1::tuple<std::__1::unique_ptr<std::__1::__thread_struct,
std::__1::default_delete<std::__1::__thread_struct>, std::__1::function<void ()> > >(void*) + 51
6 libsystem_pthread.dylib          0x00007fff7db47661 _pthread_body + 340
7 libsystem_pthread.dylib          0x00007fff7db4750d _pthread_start + 377
8 libsystem_pthread.dylib          0x00007fff7db46bf9 thread_start + 13
```

Thread 14:

```
0 libsystem_kernel.dylib          0x00007fff7d97fa16 __psynch_cvwait + 10
1 libsystem_pthread.dylib          0x00007fff7db48589 _pthread_cond_wait + 732
2 libc++.1.dylib                  0x00007fff7b783cb0
std::__1::condition_variable::wait(std::__1::unique_lock<std::__1::mutex>&) + 18
```

```

3 libGalaxy64.dylib          0x00000001c0c75e9d
gog::AbstractHttpClient<gog::RequestContext>::ThreadFunction() + 189
4 libGalaxy64.dylib          0x00000001c0cc31d3 void*
std::__1::__thread_proxy<std::__1::tuple<std::__1::unique_ptr<std::__1::__thread_struct,
std::__1::default_delete<std::__1::__thread_struct>, std::__1::function<void ()>> >>(void*) + 51
5 libsystem_pthread.dylib     0x00007fff7db47661 _pthread_body + 340
6 libsystem_pthread.dylib     0x00007fff7db4750d _pthread_start + 377
7 libsystem_pthread.dylib     0x00007fff7db46bf9 thread_start + 13

```

Thread 15:

```

0 libsystem_kernel.dylib      0x00007fff7d97fa16 __psynch_cvwait + 10
1 libsystem_pthread.dylib     0x00007fff7db48589 _pthread_cond_wait + 732
2 libc++.1.dylib              0x00007fff7b783cb0
std::__1::condition_variable::wait(std::__1::unique_lock<std::__1::mutex>&) + 18
3 libGalaxy64.dylib          0x00000001c0c75e9d
gog::AbstractHttpClient<gog::RequestContext>::ThreadFunction() + 189
4 libGalaxy64.dylib          0x00000001c0cc31d3 void*
std::__1::__thread_proxy<std::__1::tuple<std::__1::unique_ptr<std::__1::__thread_struct,
std::__1::default_delete<std::__1::__thread_struct>, std::__1::function<void ()>> >>(void*) + 51
5 libsystem_pthread.dylib     0x00007fff7db47661 _pthread_body + 340
6 libsystem_pthread.dylib     0x00007fff7db4750d _pthread_start + 377
7 libsystem_pthread.dylib     0x00007fff7db46bf9 thread_start + 13

```

Thread 16:

```

0 libsystem_kernel.dylib      0x00007fff7d97fa16 __psynch_cvwait + 10
1 libsystem_pthread.dylib     0x00007fff7db48589 _pthread_cond_wait + 732
2 libc++.1.dylib              0x00007fff7b783cb0
std::__1::condition_variable::wait(std::__1::unique_lock<std::__1::mutex>&) + 18
3 libGalaxy64.dylib          0x00000001c0c75e9d
gog::AbstractHttpClient<gog::RequestContext>::ThreadFunction() + 189
4 libGalaxy64.dylib          0x00000001c0cc31d3 void*
std::__1::__thread_proxy<std::__1::tuple<std::__1::unique_ptr<std::__1::__thread_struct,
std::__1::default_delete<std::__1::__thread_struct>, std::__1::function<void ()>> >>(void*) + 51
5 libsystem_pthread.dylib     0x00007fff7db47661 _pthread_body + 340
6 libsystem_pthread.dylib     0x00007fff7db4750d _pthread_start + 377
7 libsystem_pthread.dylib     0x00007fff7db46bf9 thread_start + 13

```

Thread 17:

```

0 libsystem_kernel.dylib      0x00007fff7d97fa16 __psynch_cvwait + 10
1 libsystem_pthread.dylib     0x00007fff7db48589 _pthread_cond_wait + 732
2 libc++.1.dylib              0x00007fff7b783cb0
std::__1::condition_variable::wait(std::__1::unique_lock<std::__1::mutex>&) + 18
3 libGalaxy64.dylib          0x00000001c0c75e9d
gog::AbstractHttpClient<gog::RequestContext>::ThreadFunction() + 189

```



```
4 libGalaxy64.dylib          0x00000001c0cc31d3 void*
std::__1::__thread_proxy<std::__1::tuple<std::__1::unique_ptr<std::__1::__thread_struct,
std::__1::default_delete<std::__1::__thread_struct>, std::__1::function<void ()> > >(void*) + 51
5 libsystem_pthread.dylib    0x00007fff7db47661 _pthread_body + 340
6 libsystem_pthread.dylib    0x00007fff7db4750d _pthread_start + 377
7 libsystem_pthread.dylib    0x00007fff7db46bf9 thread_start + 13
```

Thread 18:

```
0 libsystem_kernel.dylib     0x00007fff7d97fa16 __psynch_cvwait + 10
1 libsystem_pthread.dylib    0x00007fff7db48589 _pthread_cond_wait + 732
2 libc++.1.dylib             0x00007fff7b783cb0
std::__1::condition_variable::wait(std::__1::unique_lock<std::__1::mutex>&) + 18
3 libGalaxy64.dylib          0x00000001c0c75e9d
gog::AbstractHttpClient<gog::RequestContext>::ThreadFunction() + 189
4 libGalaxy64.dylib          0x00000001c0cc31d3 void*
std::__1::__thread_proxy<std::__1::tuple<std::__1::unique_ptr<std::__1::__thread_struct,
std::__1::default_delete<std::__1::__thread_struct>, std::__1::function<void ()> > >(void*) + 51
5 libsystem_pthread.dylib    0x00007fff7db47661 _pthread_body + 340
6 libsystem_pthread.dylib    0x00007fff7db4750d _pthread_start + 377
7 libsystem_pthread.dylib    0x00007fff7db46bf9 thread_start + 13
```

Thread 19:

```
0 libsystem_kernel.dylib     0x00007fff7d97fa16 __psynch_cvwait + 10
1 libsystem_pthread.dylib    0x00007fff7db48589 _pthread_cond_wait + 732
2 libc++.1.dylib             0x00007fff7b783cb0
std::__1::condition_variable::wait(std::__1::unique_lock<std::__1::mutex>&) + 18
3 libGalaxy64.dylib          0x00000001c0c75e9d
gog::AbstractHttpClient<gog::RequestContext>::ThreadFunction() + 189
4 libGalaxy64.dylib          0x00000001c0cc31d3 void*
std::__1::__thread_proxy<std::__1::tuple<std::__1::unique_ptr<std::__1::__thread_struct,
std::__1::default_delete<std::__1::__thread_struct>, std::__1::function<void ()> > >(void*) + 51
5 libsystem_pthread.dylib    0x00007fff7db47661 _pthread_body + 340
6 libsystem_pthread.dylib    0x00007fff7db4750d _pthread_start + 377
7 libsystem_pthread.dylib    0x00007fff7db46bf9 thread_start + 13
```

Thread 20:

```
0 libsystem_kernel.dylib     0x00007fff7d97fa16 __psynch_cvwait + 10
1 libsystem_pthread.dylib    0x00007fff7db48589 _pthread_cond_wait + 732
2 libc++.1.dylib             0x00007fff7b783cb0
std::__1::condition_variable::wait(std::__1::unique_lock<std::__1::mutex>&) + 18
3 libGalaxy64.dylib          0x00000001c0c75e9d
gog::AbstractHttpClient<gog::RequestContext>::ThreadFunction() + 189
```

```
4 libGalaxy64.dylib          0x00000001c0cc31d3 void*
std::__1::__thread_proxy<std::__1::tuple<std::__1::unique_ptr<std::__1::__thread_struct,
std::__1::default_delete<std::__1::__thread_struct>, std::__1::function<void ()> > >(void*) + 51
5 libsystem_pthread.dylib    0x00007fff7db47661 _pthread_body + 340
6 libsystem_pthread.dylib    0x00007fff7db4750d _pthread_start + 377
7 libsystem_pthread.dylib    0x00007fff7db46bf9 thread_start + 13
```

Thread 21:

```
0 libsystem_kernel.dylib     0x00007fff7d97fa16 __psynch_cvwait + 10
1 libsystem_pthread.dylib    0x00007fff7db48589 _pthread_cond_wait + 732
2 libc++.1.dylib             0x00007fff7b783cb0
std::__1::condition_variable::wait(std::__1::unique_lock<std::__1::mutex>&) + 18
3 libGalaxy64.dylib          0x00000001c0c75e9d
gog::AbstractHttpClient<gog::RequestContext>::ThreadFunction() + 189
4 libGalaxy64.dylib          0x00000001c0cc31d3 void*
std::__1::__thread_proxy<std::__1::tuple<std::__1::unique_ptr<std::__1::__thread_struct,
std::__1::default_delete<std::__1::__thread_struct>, std::__1::function<void ()> > >(void*) + 51
5 libsystem_pthread.dylib    0x00007fff7db47661 _pthread_body + 340
6 libsystem_pthread.dylib    0x00007fff7db4750d _pthread_start + 377
7 libsystem_pthread.dylib    0x00007fff7db46bf9 thread_start + 13
```

Thread 22:

```
0 libsystem_kernel.dylib     0x00007fff7d97fc32 __recvfrom + 10
1 libGalaxy64.dylib          0x00000001c0fef947
GalaxyRakNet::RNS2_Berkley::RecvFromLoopInt() + 215
2 libGalaxy64.dylib          0x00000001c0fef869
GalaxyRakNet::RNS2_Berkley::RecvFromLoop(void*) + 9
3 libGalaxy64.dylib          0x00000001c0cc31d3 void*
std::__1::__thread_proxy<std::__1::tuple<std::__1::unique_ptr<std::__1::__thread_struct,
std::__1::default_delete<std::__1::__thread_struct>, std::__1::function<void ()> > >(void*) + 51
4 libsystem_pthread.dylib    0x00007fff7db47661 _pthread_body + 340
5 libsystem_pthread.dylib    0x00007fff7db4750d _pthread_start + 377
6 libsystem_pthread.dylib    0x00007fff7db46bf9 thread_start + 13
```

Thread 23:

```
0 libsystem_kernel.dylib     0x00007fff7d97fa16 __psynch_cvwait + 10
1 libsystem_pthread.dylib    0x00007fff7db48589 _pthread_cond_wait + 732
2 libGalaxy64.dylib          0x00000001c101f9a4
GalaxyRakNet::SignaledEvent::WaitOnEvent(int) + 308
3 libGalaxy64.dylib          0x00000001c0ff3e2d GalaxyRakNet::UpdateNetworkLoop(void*) +
157
4 libGalaxy64.dylib          0x00000001c0cc31d3 void*
std::__1::__thread_proxy<std::__1::tuple<std::__1::unique_ptr<std::__1::__thread_struct,
std::__1::default_delete<std::__1::__thread_struct>, std::__1::function<void ()> > >(void*) + 51
```

5	libsystem_pthread.dylib	0x00007fff7db47661 _pthread_body + 340
6	libsystem_pthread.dylib	0x00007fff7db4750d _pthread_start + 377
7	libsystem_pthread.dylib	0x00007fff7db46bf9 thread_start + 13

Thread 24:

0	libsystem_kernel.dylib	0x00007fff7d97fa16 __psynch_cvwait + 10
1	libsystem_pthread.dylib	0x00007fff7db48589 _pthread_cond_wait + 732
2	libc++.1.dylib	0x00007fff7b783cb0
std::__1::condition_variable::wait(std::__1::unique_lock<std::__1::mutex>&) + 18		
3	libGalaxy64.dylib	0x00000001c0cb9575
gog::CachingLoggerOutput::ThreadFunction() + 373		
4	libGalaxy64.dylib	0x00000001c0cc31d3 void*
std::__1::__thread_proxy<std::__1::tuple<std::__1::unique_ptr<std::__1::__thread_struct, std::__1::default_delete<std::__1::__thread_struct>, std::__1::function<void ()>>>>(void*) + 51		
5	libsystem_pthread.dylib	0x00007fff7db47661 _pthread_body + 340
6	libsystem_pthread.dylib	0x00007fff7db4750d _pthread_start + 377
7	libsystem_pthread.dylib	0x00007fff7db46bf9 thread_start + 13

Thread 25:

0	libsystem_kernel.dylib	0x00007fff7d97fa16 __psynch_cvwait + 10
1	libsystem_pthread.dylib	0x00007fff7db48589 _pthread_cond_wait + 732
2	libGalaxy64.dylib	0x00000001c0ce43d3
boost::asio::detail::scheduler::do_run_one(boost::asio::detail::conditionally_enabled_mutex::scoped_lock&, boost::asio::detail::scheduler_thread_info&, boost::system::error_code const&) + 499		
3	libGalaxy64.dylib	0x00000001c0ce4011
boost::asio::detail::scheduler::run(boost::system::error_code&) + 209		
4	libGalaxy64.dylib	0x00000001c0ce3f2b
boost::asio::detail::posix_thread::func<boost::asio::detail::resolver_service_base::work_scheduler_runner>::run() + 43		
5	libGalaxy64.dylib	0x00000001c0ce3ed0 boost_asio_detail_posix_thread_function + 16
6	libsystem_pthread.dylib	0x00007fff7db47661 _pthread_body + 340
7	libsystem_pthread.dylib	0x00007fff7db4750d _pthread_start + 377
8	libsystem_pthread.dylib	0x00007fff7db46bf9 thread_start + 13

Thread 26:

0	libsystem_kernel.dylib	0x00007fff7d98028a __workq_kernreturn + 10
1	libsystem_pthread.dylib	0x00007fff7db4720e _pthread_wqthread + 1552
2	libsystem_pthread.dylib	0x00007fff7db46be9 start_wqthread + 13

Thread 27:

0	libsystem_kernel.dylib	0x00007fff7d98028a __workq_kernreturn + 10
1	libsystem_pthread.dylib	0x00007fff7db47009 _pthread_wqthread + 1035

2 libsystem_pthread.dylib 0x00007fff7db46be9 start_wqthread + 13

Thread 28 Crashed:

0	libGL.dylib	0x00007fff5f0b1f90 glBindFramebuffer + 18
1	???	0x000000001162c2fa1 0 + 4666961825
2	???	0x00000000117148c08 0 + 4682189832
3	???	0x000000001162cbaf5 0 + 4666997493
4	???	0x000000001171488ed 0 + 4682189037
5	???	0x0000000011714879f 0 + 4682188703
6	???	0x00000000116db34b7 0 + 4678431927
7	???	0x00000000117568c49 0 + 4686515273
8	???	0x00000000117568825 0 + 4686514213
9	???	0x0000000011756696a 0 + 4686506346
10	???	0x0000000011756677f 0 + 4686505855
11	???	0x0000000011756648e 0 + 4686505102
12	???	0x00000000117852c14 0 + 4689570836
13	???	0x0000000011784d887 0 + 4689549447
14	???	0x00000000114b8ea61 0 + 4642630241
15	???	0x00000000114b94971 0 + 4642654577
16	???	0x00000000114b79a72 0 + 4642544242
17	???	0x00000000114b8e899 0 + 4642629785
18	???	0x00000000114b8e678 0 + 4642629240
19	???	0x00000000114b8e617 0 + 4642629143
20	???	0x00000000114b71f47 0 + 4642512711
21	libcoreclr.dylib	0x00000000106303ebf
MethodDescCallSite::CallTargetWorker(unsigned long const*, unsigned long*, int) + 1519		
22	libcoreclr.dylib	0x0000000010631a350
QueueUserWorkItemManagedCallback(void*) + 160		
23	libcoreclr.dylib	0x000000001062ceb0b
ManagedThreadBase_DispatchOuter(ManagedThreadCallState*) + 315		
24	libcoreclr.dylib	0x000000001062cf0f0 ManagedThreadBase::ThreadPool(void (*)(void*), void*) + 32
25	libcoreclr.dylib	0x000000001062c6217
ManagedPerAppDomainTPCount::DispatchWorkItem(bool*, bool*) + 151		
26	libcoreclr.dylib	0x000000001062ea800 ThreadpoolMgr::WorkerThreadStart(void*) + 800
27	libcoreclr.dylib	0x000000001061c2e0a CorUnix::CPalThread::ThreadEntry(void*) + 426
28	libsystem_pthread.dylib	0x00007fff7db47661 _pthread_body + 340
29	libsystem_pthread.dylib	0x00007fff7db4750d _pthread_start + 377
30	libsystem_pthread.dylib	0x00007fff7db46bf9 thread_start + 13

Thread 29:

0 libsystem_kernel.dylib 0x00007fff7d97fa16 __psynch_cvwait + 10

```

1 libsystem_pthread.dylib          0x00007fff7db48589 _pthread_cond_wait + 732
2 libcoreclr.dylib                 0x00000001061b7c06
CorUnix::CPalSynchronizationManager::ThreadNativeWait(CorUnix::_ThreadNativeWaitData*,
unsigned int, CorUnix::ThreadWakeupReason*, unsigned int*) + 246
3 libcoreclr.dylib                 0x00000001061b790a
CorUnix::CPalSynchronizationManager::BlockThread(CorUnix::CPalThread*, unsigned int, bool,
bool, CorUnix::ThreadWakeupReason*, unsigned int*) + 458
4 libcoreclr.dylib                 0x00000001061bca0d SleepEx + 141
5 libcoreclr.dylib                 0x000000010635061f __SwitchToThread(unsigned int, unsigned
int) + 15
6 libcoreclr.dylib                 0x00000001062ec99c ThreadPoolMgr::GateThreadStart(void*) +
92
7 libcoreclr.dylib                 0x00000001061c2e0a CorUnix::CPalThread::ThreadEntry(void*)
+ 426
8 libsystem_pthread.dylib          0x00007fff7db47661 _pthread_body + 340
9 libsystem_pthread.dylib          0x00007fff7db4750d _pthread_start + 377
10 libsystem_pthread.dylib         0x00007fff7db46bf9 thread_start + 13

```

Thread 30:

```

0 libsystem_kernel.dylib           0x00007fff7d97fa16 __psynch_cvwait + 10
1 libsystem_pthread.dylib          0x00007fff7db48589 _pthread_cond_wait + 732
2 libcoreclr.dylib                 0x00000001061b7c06
CorUnix::CPalSynchronizationManager::ThreadNativeWait(CorUnix::_ThreadNativeWaitData*,
unsigned int, CorUnix::ThreadWakeupReason*, unsigned int*) + 246
3 libcoreclr.dylib                 0x00000001061b790a
CorUnix::CPalSynchronizationManager::BlockThread(CorUnix::CPalThread*, unsigned int, bool,
bool, CorUnix::ThreadWakeupReason*, unsigned int*) + 458
4 libcoreclr.dylib                 0x00000001061bc306
CorUnix::InternalWaitForMultipleObjectsEx(CorUnix::CPalThread*, unsigned int, void* const*,
int, unsigned int, int, int) + 2102
5 libcoreclr.dylib                 0x00000001061bc4f8 PAL_WaitForSingleObjectPrioritized + 72
6 libcoreclr.dylib                 0x00000001063e0c30 CLRLifeSemaphore::Wait(unsigned int,
unsigned int, unsigned int) + 560
7 libcoreclr.dylib                 0x00000001062eaa47 ThreadPoolMgr::WorkerThreadStart(void*)
+ 1383
8 libcoreclr.dylib                 0x00000001061c2e0a CorUnix::CPalThread::ThreadEntry(void*)
+ 426
9 libsystem_pthread.dylib          0x00007fff7db47661 _pthread_body + 340
10 libsystem_pthread.dylib          0x00007fff7db4750d _pthread_start + 377
11 libsystem_pthread.dylib         0x00007fff7db46bf9 thread_start + 13

```

Thread 28 crashed with X86 Thread State (64-bit):

```

rax: 0x00007fff5f0b1f7e rbx: 0x0000000186957bf0 rcx: 0x00000000000008d40 rdx:
0x0000000000000000

```

rdi: 0x00000000000008d40 rsi: 0x0000000000000001 rbp: 0x000070000c2e1240 rsp:
0x000070000c2e1240
r8: 0x0000000000000001 r9: 0x0000000000000000 r10: 0x0000000000000000 r11:
0x0000000186942b00
r12: 0x00007fecaf546a00 r13: 0x000000018bdf21e8 r14: 0x00000000000008d40 r15:
0x0000000000000001
rip: 0x00007fff5f0b1f90 rfi: 0x0000000000010202 cr2: 0x00000001442b8000

Logical CPU: 0
Error Code: 0x0100001f
Trap Number: 133

Binary Images:

0x10608e000 - 0x10609bfff +Stardew Valley (0)
<2C785C47-6BD5-3862-8EED-EB90B91096CD> /Users/USER/Library/Application
Support/Steam/*/Stardew Valley
0x1060b7000 - 0x1060feff3 +libhostfxr.dylib (0)
<9EB4EB4C-AFFD-3496-BA15-3A5F9CA1EA66> /Users/USER/Library/Application
Support/Steam/*/libhostfxr.dylib
0x10611d000 - 0x10615dff3 +libhostpolicy.dylib (0)
<5B5F7AA5-1B2B-3E69-A79E-291BD2005959> /Users/USER/Library/Application
Support/Steam/*/libhostpolicy.dylib
0x10617e000 - 0x10668ffff +libcoreclr.dylib (0)
<C9D40FCB-BC67-32BC-A248-5CD570985906> /Users/USER/Library/Application
Support/Steam/*/libcoreclr.dylib
0x106e67000 - 0x107077ff7 +libclrjit.dylib (0)
<DEC6E934-E8EF-32AE-90E1-2BC4473A8FCA> /Users/USER/Library/Application
Support/Steam/*/libclrjit.dylib
0x107711000 - 0x107838fff +libSDL2-2.0.0.dylib (0)
<A5EC0D35-FA73-3CBC-8B18-7173D4F49DF7> /Users/USER/Library/Application
Support/Steam/*/libSDL2-2.0.0.dylib
0x1079d9000 - 0x1079e6ff7 com.apple.iokit.IOHIDLib (2.0.0 - 2.0.0)
<8461A493-FA15-32A7-9655-20A4BE5998B4>
/System/Library/Extensions/IOHIDFamily.kext/Contents/PlugIns/IOHIDLib.plugin/Contents/Mac
OS/IOHIDLib
0x10ae23000 - 0x10ae2dff3 +libSystem.Native.dylib (0)
<FE800183-AD50-3121-AC0A-FE291903C848> /Users/USER/Library/Application
Support/Steam/*/libSystem.Native.dylib
0x10bf17000 - 0x10c203fff com.apple.driver.AppleIntelHD3000GraphicsGLDriver
(10.4.14 - 10.0.4) <EDEA1672-C43E-3A30-BE1F-AA00F9DC4F02>
/System/Library/Extensions/AppleIntelHD3000GraphicsGLDriver.bundle/Contents/MacOS/Apple
IntelHD3000GraphicsGLDriver

0x10dab6000 - 0x10dabaffb com.apple.audio.AppleHDAHALPlugIn (281.52 - 281.52)
<88340250-72ED-375D-8DC7-3341A6B8928A>
/System/Library/Extensions/AppleHDA.kext/Contents/PlugIns/AppleHDAHALPlugIn.bundle/Contents/MacOS/AppleHDAHALPlugIn

0x10e240000 - 0x10e271ff7 +libFAudio.0.dylib (0)
<9F756E79-FF84-3757-BF4B-9FCEB9650542> /Users/USER/Library/Application
Support/Steam/*/libFAudio.0.dylib

0x10e27e000 - 0x10e426ff7 com.apple.audio.units.Components (1.14 - 1.14)
<85C6E01E-2BF4-331D-ACA5-F528B6258318>
/System/Library/Components/CoreAudio.component/Contents/MacOS/CoreAudio

0x10f78d000 - 0x10f793ffb +libSystem.Security.Cryptography.Native.Apple.dylib (0)
<5E6B7F2E-609B-35E4-9052-DA29471F151A> /Users/USER/Library/Application
Support/Steam/*/libSystem.Security.Cryptography.Native.Apple.dylib

0x10f79d000 - 0x10f7e7adf dyld (551.5)
<CB9BFB56-4511-36F1-A546-891FF770C01C> /usr/lib/dyld

0x1bf45f000 - 0x1bf475ff7 +libsteam_api.dylib (1)
<2BA6BCC3-09DF-30A2-9009-E1D01EE07EE7> /Users/USER/Library/Application
Support/Steam/*/libsteam_api.dylib

0x1bf498000 - 0x1c078b187 +steamclient.dylib (0)
<16C7FE9B-F0DE-3F3E-985B-68D26AC3B8A8> /Users/USER/Library/Application
Support/Steam/*/steamclient.dylib

0x1c09c0000 - 0x1c09d7ffb +libtier0_s.dylib (0)
<376D8714-6BCA-36B3-9150-FC5A45FB2790> /Users/USER/Library/Application
Support/Steam/*/libtier0_s.dylib

0x1c09f0000 - 0x1c0a1bff3 +libvstdlib_s.dylib (0)
<578A9A65-B4D6-372C-BCE1-7DE544CE4B61> /Users/USER/Library/Application
Support/Steam/*/libvstdlib_s.dylib

0x1c0a40000 - 0x1c0a4fff7 +libaudio.dylib (0)
<10DF5C5A-196E-3CB1-81E1-CB0D6AA2C779> /Users/USER/Library/Application
Support/Steam/*/libaudio.dylib

0x1c0a5c000 - 0x1c0a73ff7 +crashhandler.dylib (0)
<163E7341-A2EB-3324-8338-1646AD2FFD8C> /Users/USER/Library/Application
Support/Steam/*/crashhandler.dylib

0x1c0a88000 - 0x1c0a8fff7 +com.googlecode.google-breakpad (1.0)
<C98BE7E7-B888-338C-A7E7-40DD223401D4> /Users/USER/Library/Application
Support/Steam/*/Breakpad.framework/Versions/A/Breakpad

0x1c0aac000 - 0x1c0abbfff +breakpadUtilities.dylib (1)
<C62CC81E-AA3C-32B7-AB0E-68D19109FD3F> /Users/USER/Library/Application
Support/Steam/*/Breakpad.framework/Versions/A/Resources/breakpadUtilities.dylib

0x1c0b42000 - 0x1c0b65ff3 +libGalaxyCSharpGlue.dylib (0)
<186EFFF2-7573-3FB7-B45B-7438EAF3EBD> /Users/USER/Library/Application
Support/Steam/*/libGalaxyCSharpGlue.dylib

0x1c0bea000 - 0x1c139d3b7 +libGalaxy64.dylib (0)
<DE9A64E7-D6F2-3A0A-AD86-079A94142931> /Users/USER/Library/Application
Support/Steam/*/libGalaxy64.dylib
0x7fff4d97a000 - 0x7fff4dcc8ff7 com.apple.RawCamera.bundle (8.05.0 - 1017.4.1)
<937CBA8D-60C8-3739-8DFF-1C737D6339EF>
/System/Library/CoreServices/RawCamera.bundle/Contents/MacOS/RawCamera
0x7fff5193c000 - 0x7fff5193cff com.apple.Accelerate (1.11 - Accelerate 1.11)
<2EF00EFE-06E8-3082-85C3-2988B422A19D>
/System/Library/Frameworks/Accelerate.framework/Versions/A/Accelerate
0x7fff5193d000 - 0x7fff51954ff7 libCGInterfaces.dylib (417.2)
<82F29CAE-C0AC-3E29-8312-09E6FED7E067>
/System/Library/Frameworks/Accelerate.framework/Versions/A/Frameworks/vImage.framework/
Versions/A/Libraries/libCGInterfaces.dylib
0x7fff51955000 - 0x7fff520a3ffb com.apple.vImage (8.1 - ???)
<56C275C1-459F-37CD-BF29-2E6D81C29E53>
/System/Library/Frameworks/Accelerate.framework/Versions/A/Frameworks/vImage.framework/
Versions/A/vImage
0x7fff520a4000 - 0x7fff52244ff3 libBLAS.dylib (1211.50.2)
<93259222-2D94-333D-A1EB-09C6FC4A64B4>
/System/Library/Frameworks/Accelerate.framework/Versions/A/Frameworks/vecLib.framework/V
ersions/A/libBLAS.dylib
0x7fff52245000 - 0x7fff5227ffef libBNNS.dylib (38.1)
<0AAE0109-71D5-3B26-8401-3E62DDF97624>
/System/Library/Frameworks/Accelerate.framework/Versions/A/Frameworks/vecLib.framework/V
ersions/A/libBNNS.dylib
0x7fff52280000 - 0x7fff52659ff7 libLAPACK.dylib (1211.50.2)
<70781D0B-AEAD-33EB-9900-10DC30F37D61>
/System/Library/Frameworks/Accelerate.framework/Versions/A/Frameworks/vecLib.framework/V
ersions/A/libLAPACK.dylib
0x7fff5265a000 - 0x7fff52670ff7 libLinearAlgebra.dylib (1211.50.2)
<FB5A35EA-D636-3D69-AB53-B67E1EB8134C>
/System/Library/Frameworks/Accelerate.framework/Versions/A/Frameworks/vecLib.framework/V
ersions/A/libLinearAlgebra.dylib
0x7fff52671000 - 0x7fff52676ff3 libQuadrature.dylib (3)
<E936BDAF-8492-34D9-8C5C-AFBFCDAD8318>
/System/Library/Frameworks/Accelerate.framework/Versions/A/Frameworks/vecLib.framework/V
ersions/A/libQuadrature.dylib
0x7fff52677000 - 0x7fff526f7fff libSparse.dylib (79.50.2)
<0DC25CDD-F8C1-3D6E-B472-8B060708424F>
/System/Library/Frameworks/Accelerate.framework/Versions/A/Frameworks/vecLib.framework/V
ersions/A/libSparse.dylib
0x7fff526f8000 - 0x7fff5270aff7 libSparseBLAS.dylib (1211.50.2)
<994A7D7E-FA3B-3943-A59C-8150B9AF86BE>

/System/Library/Frameworks/Accelerate.framework/Versions/A/Frameworks/vecLib.framework/Versions/A/libSparseBLAS.dylib
0x7fff5270b000 - 0x7fff5287efe7 libvDSP.dylib (622.50.5)
<4BF310F4-31A3-3DA5-80E4-7F8014AD380B>

/System/Library/Frameworks/Accelerate.framework/Versions/A/Frameworks/vecLib.framework/Versions/A/libvDSP.dylib
0x7fff5287f000 - 0x7fff52935fef libvMisc.dylib (622.50.5)
<88143A88-4FDE-35A1-85FE-54FF0C2A9E43>

/System/Library/Frameworks/Accelerate.framework/Versions/A/Frameworks/vecLib.framework/Versions/A/libvMisc.dylib
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0x7fff7bc80000 - 0x7fff7be11fff libcrypto.35.dylib (22.50.3)
<6E609F99-59BC-3AEA-9DB3-FD360A2C50CC> /usr/lib/libcrypto.35.dylib
0x7fff7bfb8000 - 0x7fff7c00dff3 libcups.2.dylib (462.2.10)
<590D6ACC-68A0-371E-8646-FC59F814534B> /usr/lib/libcups.2.dylib
0x7fff7c14d000 - 0x7fff7c14dfff libenergytrace.dylib (16)
<1F11D488-07C6-3D18-BEF2-0B28A992D761> /usr/lib/libenergytrace.dylib
0x7fff7c184000 - 0x7fff7c189ff3 libheimdal-asn1.dylib (520.50.9)
<EF65C17E-31CD-31DC-876C-BF3EF393099C> /usr/lib/libheimdal-asn1.dylib
0x7fff7c1b5000 - 0x7fff7c2a6ff7 libiconv.2.dylib (51.50.1)
<7965B866-C75A-3450-9891-0500349F7090> /usr/lib/libiconv.2.dylib
0x7fff7c2a7000 - 0x7fff7c4ceffb libicucore.A.dylib (59181.0.1)
<17767680-09DF-3954-AB6C-B13B41F92A2E> /usr/lib/libicucore.A.dylib
0x7fff7c51b000 - 0x7fff7c51cfff liblangid.dylib (128)
<C54A2059-A4BE-364B-94C2-581C548459BC> /usr/lib/liblangid.dylib
0x7fff7c51d000 - 0x7fff7c536ffb liblzma.5.dylib (10)
<60BEAB81-CE65-3479-90CC-03325AAC95> /usr/lib/liblzma.5.dylib
0x7fff7c537000 - 0x7fff7c54dff7 libmarisa.dylib (9)
<47540053-02CF-35F8-A75E-074DB3D51812> /usr/lib/libmarisa.dylib
0x7fff7c5fe000 - 0x7fff7c826ff7 libmecabra.dylib (779.7.6)
<B2ACB6A9-91AE-364B-9418-8EB938BF82B6> /usr/lib/libmecabra.dylib
0x7fff7c9fe000 - 0x7fff7cb79fff libnetwork.dylib (1229.70.2)
<0596A03E-C984-3FE6-B88E-63D5F96EC49A> /usr/lib/libnetwork.dylib
0x7fff7cc00000 - 0x7fff7cff13b7 libobjc.A.dylib (723)
<616AB826-9179-3924-AA61-AF760363A3F5> /usr/lib/libobjc.A.dylib

0x7fff7d004000 - 0x7fff7d008fff libpam.2.dylib (22)
<E5840D63-8506-301A-9182-5000031854E1> /usr/lib/libpam.2.dylib
0x7fff7d00b000 - 0x7fff7d043ff7 libpcap.A.dylib (79.20.3)
<6A9D27FA-2780-3E96-8B2E-645638AC13AC> /usr/lib/libpcap.A.dylib
0x7fff7d0c2000 - 0x7fff7d0deffb libresolv.9.dylib (65.1)
<D9BB6307-71E4-3A94-A745-1FCA114C6894> /usr/lib/libresolv.9.dylib
0x7fff7d12d000 - 0x7fff7d12eff3 libspindump.dylib (252)
<7BE3801C-F1F5-3F54-AB70-9842F8EF3F09> /usr/lib/libspindump.dylib
0x7fff7d12f000 - 0x7fff7d2bcff7 libsqlite3.dylib (274.8.1)
<B70A2908-E0F7-364E-952A-1D2D19787B89> /usr/lib/libsqlite3.dylib
0x7fff7d490000 - 0x7fff7d4f0ff3 libusrtcp.dylib (1229.70.2)
<1E065228-D0E3-3808-9405-894056C6BEC0> /usr/lib/libusrtcp.dylib
0x7fff7d4f1000 - 0x7fff7d4f4ffb libutil.dylib (51.20.1)
<A50E15F1-20A2-3EA7-A8CE-A43662E18587> /usr/lib/libutil.dylib
0x7fff7d4f5000 - 0x7fff7d502ff3 libxar.1.dylib (417.1)
<351781D5-3CCF-320F-BB5A-4DFCC1CCD31D> /usr/lib/libxar.1.dylib
0x7fff7d506000 - 0x7fff7d5edffb libxml2.2.dylib (31.20)
<286F8531-7001-3989-9640-284443355433> /usr/lib/libxml2.2.dylib
0x7fff7d5ee000 - 0x7fff7d616fff libxslt.1.dylib (15.16)
<57D56366-1E7B-356C-B2B8-F4688FF666E6> /usr/lib/libxslt.1.dylib
0x7fff7d617000 - 0x7fff7d629ffb libz.1.dylib (70)
<47278BDC-596E-3037-B8DA-05FE9D5DBEF6> /usr/lib/libz.1.dylib
0x7fff7d6c5000 - 0x7fff7d6c9ff7 libcache.dylib (80)
<096D3699-58D2-3D23-9512-BC88DAE7B16C> /usr/lib/system/libcache.dylib
0x7fff7d6ca000 - 0x7fff7d6d4ff3 libcommonCrypto.dylib (60118.50.1)
<B4E77BD4-A809-37E1-8A79-25955E0F5D9C> /usr/lib/system/libcommonCrypto.dylib
0x7fff7d6d5000 - 0x7fff7d6dcfff libcompiler_rt.dylib (62)
<4CEED002-D00B-35F8-B563-0546A5F71A43> /usr/lib/system/libcompiler_rt.dylib
0x7fff7d6dd000 - 0x7fff7d6e6ffb libcopyfile.dylib (146.50.5)
<F7A7999F-9509-3C67-8EE9-95BEE6772676> /usr/lib/system/libcopyfile.dylib
0x7fff7d6e7000 - 0x7fff7d76cffb libcorecrypto.dylib (562.70.3)
<9C6E5CC2-272B-3740-AEDB-9EBEC98EC7F9> /usr/lib/system/libcorecrypto.dylib
0x7fff7d7f4000 - 0x7fff7d82dff7 libdispatch.dylib (913.60.3)
<285526B6-A2A6-316D-A1CC-37803B71E203> /usr/lib/system/libdispatch.dylib
0x7fff7d82e000 - 0x7fff7d84bff7 libdyld.dylib (551.5)
<49ABA86D-DD48-3133-9B14-B9A564EEBC66> /usr/lib/system/libdyld.dylib
0x7fff7d84c000 - 0x7fff7d84cffb libkeymgr.dylib (28)
<7CC7B5E1-AB7F-3495-A26A-396461BCB66B> /usr/lib/system/libkeymgr.dylib
0x7fff7d84d000 - 0x7fff7d859ff3 libkxld.dylib (4570.71.82.8)
<44AF05D7-6BDF-3A9B-B5CF-D16C98B6844E> /usr/lib/system/libkxld.dylib
0x7fff7d85a000 - 0x7fff7d85aff7 liblaunch.dylib (1205.70.16)
<265EE555-E988-3EE5-A39E-028FB3A5FE11> /usr/lib/system/liblaunch.dylib
0x7fff7d85b000 - 0x7fff7d85fffb libmacho.dylib (906)
<F5F16E2F-F961-3FF4-B02F-69BBDB57B8DC> /usr/lib/system/libmacho.dylib

0x7fff7d860000 - 0x7fff7d862fff libquarantine.dylib (86.70.1)
<262CECFE-A493-3EC6-8608-CEA93757265E> /usr/lib/system/libquarantine.dylib
0x7fff7d863000 - 0x7fff7d864ff3 libremovefile.dylib (45)
<EA24BFB6-24B7-3841-8AAC-FAF400910706> /usr/lib/system/libremovefile.dylib
0x7fff7d865000 - 0x7fff7d87cfff libsystem_asl.dylib (356.70.1)
<9481D82D-CFB7-3032-A07F-88F7F59CAC2C> /usr/lib/system/libsystem_asl.dylib
0x7fff7d87d000 - 0x7fff7d87dfff libsystem_blocks.dylib (67)
<FA2C3663-9DBB-3AFB-80A3-E77BE0816AD0> /usr/lib/system/libsystem_blocks.dylib
0x7fff7d87e000 - 0x7fff7d907ff7 libsystem_c.dylib (1244.50.9)
<25DD83D8-80CA-3DFF-8626-FE704911F19C> /usr/lib/system/libsystem_c.dylib
0x7fff7d908000 - 0x7fff7d90bffb libsystem_configuration.dylib (963.50.9)
<61B26E1D-FEFF-38C6-AE0E-A6DD90145EB2> /usr/lib/system/libsystem_configuration.dylib
0x7fff7d90c000 - 0x7fff7d90fffb libsystem_coreservices.dylib (51)
<E8FA663F-1B0F-3B12-8F97-31A46E6B4D68> /usr/lib/system/libsystem_coreservices.dylib
0x7fff7d910000 - 0x7fff7d911fff libsystem_darwin.dylib (1244.50.9)
<6195EEA1-83A7-35F0-8147-5AB031020CD0> /usr/lib/system/libsystem_darwin.dylib
0x7fff7d912000 - 0x7fff7d918ffb libsystem_dnssd.dylib (878.70.4)
<0D2C9583-5D28-375B-AEB4-F66F18C78322> /usr/lib/system/libsystem_dnssd.dylib
0x7fff7d919000 - 0x7fff7d962ff7 libsystem_info.dylib (517.30.1)
<9C2C96F3-638B-34E7-A2BD-24C643EAF957> /usr/lib/system/libsystem_info.dylib
0x7fff7d963000 - 0x7fff7d989ff7 libsystem_kernel.dylib (4570.71.82.8)
<C34BA704-FAFF-3DDB-9827-5930B5BEF134> /usr/lib/system/libsystem_kernel.dylib
0x7fff7d98a000 - 0x7fff7d9d5fcb libsystem_m.dylib (3147.50.1)
<B3172533-77D2-3416-8487-4A505198E9E1> /usr/lib/system/libsystem_m.dylib
0x7fff7d9d6000 - 0x7fff7d9f5ff7 libsystem_malloc.dylib (140.50.7)
<821E16C8-7A7E-3269-9167-10F4F413BF93> /usr/lib/system/libsystem_malloc.dylib
0x7fff7d9f6000 - 0x7fff7db26ff7 libsystem_network.dylib (1229.70.2)
<07BFD80A-E7EB-3DEB-B765-5E1659453114> /usr/lib/system/libsystem_network.dylib
0x7fff7db27000 - 0x7fff7db31ffb libsystem_networkextension.dylib (767.70.2)
<A90BAFFD-AC3D-3078-90B2-71463DBFD4A5>
/usr/lib/system/libsystem_networkextension.dylib
0x7fff7db32000 - 0x7fff7db3bfff libsystem_notify.dylib (172)
<738B3BB0-4F20-3446-A3B6-095D796E5903> /usr/lib/system/libsystem_notify.dylib
0x7fff7db3c000 - 0x7fff7db43ff7 libsystem_platform.dylib (161.50.1)
<90A2A62F-8690-3FA7-A4D0-9085BF2FA44A> /usr/lib/system/libsystem_platform.dylib
0x7fff7db44000 - 0x7fff7db4ffff libsystem_pthread.dylib (301.50.1)
<283E64A7-A2B2-3212-95BA-4D21F9AE36CF> /usr/lib/system/libsystem_pthread.dylib
0x7fff7db50000 - 0x7fff7db53fff libsystem_sandbox.dylib (765.70.2)
<C29E1B7A-F39B-344E-98F7-8FB32B10AE0A> /usr/lib/system/libsystem_sandbox.dylib
0x7fff7db54000 - 0x7fff7db55ff3 libsystem_secinit.dylib (30)
<4E84DF62-57B5-36F9-819F-3C1E7FEDA856> /usr/lib/system/libsystem_secinit.dylib
0x7fff7db56000 - 0x7fff7db5dff7 libsystem_symptoms.dylib (820.60.3)
<A45B4D84-2C69-3F19-83C2-2F1EEA73A7B5> /usr/lib/system/libsystem_symptoms.dylib


```

0x7fff7db5e000 - 0x7fff7db72ff7 libsystem_trace.dylib (829.70.2)
<4C4E5351-E370-3226-9B30-61E250DE3B2E> /usr/lib/system/libsystem_trace.dylib
0x7fff7db74000 - 0x7fff7db79ff7 libunwind.dylib (35.3)
<BAE12DA3-CF33-32AD-86B0-CCD6705ADFAA> /usr/lib/system/libunwind.dylib
0x7fff7db7a000 - 0x7fff7dba7fff libxpc.dylib (1205.70.16)
<26D99819-B813-320E-9E8F-9D57AD2DA63B> /usr/lib/system/libxpc.dylib

```

External Modification Summary:

Calls made by other processes targeting this process:

```

task_for_pid: 1
thread_create: 0
thread_set_state: 0

```

Calls made by this process:

```

task_for_pid: 0
thread_create: 0
thread_set_state: 0

```

Calls made by all processes on this machine:

```

task_for_pid: 3365
thread_create: 0
thread_set_state: 0

```

VM Region Summary:

ReadOnly portion of Libraries: Total=414.3M resident=0K(0%)

swapped_out_or_unallocated=414.3M(100%)

Writable regions: Total=895.6M written=0K(0%) resident=0K(0%) swapped_out=0K(0%)

unallocated=895.6M(100%)

VIRTUAL REGION		
REGION TYPE	SIZE	COUNT (non-coalesced)
=====	=====	=====
Accelerate framework	384K	4
Activity Tracing	256K	2
CG backing stores	3952K	4
CG image	32K	4
CoreAnimation	20K	5
CoreGraphics	8K	2
CoreImage	16K	5
CoreUI image data	748K	10
CoreUI image file	180K	4
Dispatch continuations	8192K	2
Foundation	4K	2
IOKit	7940K	2
Image IO	4K	2
Kernel Alloc Once	8K	2

MALLOC	676.2M	78	
MALLOC guard page	48K	12	
Memory Tag 242	12K	2	
OpenGL GLSL	256K	4	
STACK GUARD	56.1M	32	
Stack	23.0M	34	
VM_ALLOCATE	2.3G	257	
VM_ALLOCATE (reserved)	100K	3	reserved VM address space (unallocated)
__DATA	26.5M	285	
__FONT_DATA	4K	2	
__GLSLBUILTINS	2588K	2	
__LINKEDIT	208.3M	31	
__TEXT	206.0M	275	
__UNICODE	560K	2	
mapped file	80.2M	141	
shared memory	752K	16	
=====	=====	=====	
TOTAL	3.5G	1196	
TOTAL, minus reserved VM space	3.5G	1196	